
S-114.100 Computational Science / Laskennallinen tiede. Fall 2004.

Assignment 8. Random numbers

Lecture notes 8.

Due Thu 17.11.2004 (4 problems, total of 5 points)

Web page: www.lce.hut.fi/teaching/S-114.100/

Codes: www.lce.hut.fi/teaching/S-114.100/codes/

computer = programming task (C / C++ / Fortran / Java)

pencil and paper = solve on paper

Problem 1. (computer)

The oldest random number generators are linear congruential generators (LCG),

$$x_{i+1} = (ax_i + b) \bmod m$$

where the numbers x_i give the sequence of random integers. Uniform random numbers in $[0,1]$ are obtained by scaling the x_i 's. The essential parameters are a , b and m , and typically the notation $\text{LCG}(a,b,m)$ is used.

Program the random number generator $\text{LCG}(128,0,509)$. Use the program to plot 10000 points in the square $x,y \in [0,1]$ given by consecutive random number pairs $x = x_i$ and $y = x_{i+1}$. Do the same with the generator RANMAR (code can be downloaded from the course web page). Interpret the results.

Problem 2.

(a) (*pencil and paper*)

Device a method for generating uniformly distributed random points inside the sphere defined by $x^2 + y^2 + z^2 = R^2$. Use the general method of transforming probability densities. (You have a random number generator that produces uniformly distributed random numbers in $[0,1]$).

Hint: The cumulative distribution function in three dimensions is

$$F(r, \theta, \phi) = \frac{3}{4\pi R} \int_0^r \int_0^\theta \int_0^\phi r'^2 \sin \theta' dr' d\theta' d\phi'$$

where $0 \leq r \leq R$, $0 \leq \theta \leq \pi$ and $0 \leq \phi \leq 2\pi$. The random number generator gives three random variables s_1 , s_2 and s_3 , uniformly distributed between 0 and 1. Their cumulative distribution is

$$G(s_1, s_2, s_3) = \int_0^{s_1} \int_0^{s_2} \int_0^{s_3} ds'_1 ds'_2 ds'_3$$

In order to transform s_1 into r , s_2 into θ and s_3 into ϕ , equate the respective integrals in the two distribution functions F and G . This gives you three formulas for obtaining r , θ and ϕ using the three random number variables s_1 , s_2 and s_3 . Finally, the transformation between spherical and cartesian coordinates is given by

$$x = r \sin \theta \cos \phi$$

$$y = r \sin \theta \sin \phi$$

$$z = r \cos \theta$$

Problem 2. (continued)

(b) (computer)

Write a program that uses this method to generate 1600 random points uniformly distributed in the sphere defined by $x^2 + y^2 + z^2 = 1$. Count the number of points in the first octant. (Use RANMAR to generate the uniformly distributed random numbers).

Problem 3 (computer)

Using the Box-Muller algorithm, write a program that produces Gaussian distributed random numbers. Use the program to generate 10^5 Gaussian random numbers y_i . Plot the resulting distribution by dividing the interval $[-5, 5]$ into 100 bins (subintervals) and by counting the number of y_i 's which fall into each bin. Does the distribution have a Gaussian shape?

Hint: In order to count the histogram (= number of y_i 's in each bin), you must assign each random number to a correct bin. The bin for a given random number y_i is given by

$$\text{bin} = [(y_i - y_{\min}) / (y_{\max} - y_{\min})] * N_{\text{bin}}$$

where y_{\min} and y_{\max} are the minimum and maximum values of the generated random numbers and N_{bin} is the number of bins.

Problem 4. (computer) (2 points)

(a) Using N random numbers, the k th moment of the distribution can be estimated by

$$\langle x^k \rangle = \frac{1}{N} \sum_{i=1}^N x_i^k$$

Test the generators LCG(128,0,509) and RANMAR by calculating the first three moments $\langle x \rangle$, $\langle x^2 \rangle$ and $\langle x^3 \rangle$ as a function of N . Compare to the exact value which for the uniform distribution is $\langle x^k \rangle = 1/(k+1)$.

(b) Main idea of the central limit theorem is: *An average of measured quantities, taken from the same distribution (which can be any distribution), will asymptotically follow the normal distribution.* The larger the number of measurements, the closer to normal the distribution is.

Check if this applies for the values of $\langle x^2 \rangle$ obtained using RANMAR and taking an average over $N = 100$ random numbers. Take $m = 10000$ independent measurements of $\langle x^2 \rangle$, and divide the values into 100 bins in the interval $[0.2, 0.5]$. Plot the resulting histogram. Does it resemble the normal distribution?